

Go Fish

1. Make two copies of each picture.
2. Shuffle the 20 cards and give 5 cards to each player. Place the remaining cards in a pile.
3. The first player asks for a card that he/she is holding. If the opposite player has the card, it is passed to the caller. When the caller has a pair, it is laid down and the player gets another turn. If the opposite player does not have the card, the caller gets to "go fish" and get a card from the pile. The turn goes to the next player.
4. The player that gets the majority of pairs, wins the game.

Concentration

1. Make two copies of each picture.
2. Shuffle the 20 cards and place them face down on a flat surface in 4 rows and 5 columns.
3. The first player turns over two cards and labels the pictures (says the words out loud). If the cards match, the pair is taken and the player gets another turn. If the cards are different, they are turned back over and the turn goes to the next player.
4. The player that matches the most pictures, wins the game.

Bug Game

1. Cut out the bugs.
2. Place a bug under each articulation card.
3. The child says the word on the card and then gets to place the bug either on the spider web (for the spider's lunch), or off of the web so the bug can get away.
4. The game is over when all of the bugs are on the spider picture.